



ILLUSTRATION + VISUAL DEVELOPMENT

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**EDUCATION**

Savannah College of Art and Design  
2017 - 2021 — *Bachelor of Fine Art for Illustration*  
4.0 GPA Summa Cum Laude

Brainstorm Academy  
2021 — *Visual Development 1*

California State Summer School for the Arts 2015

**SKILLS**

- Time Management
- Adaptability
- Communication
- Multi-tasking
- Goal-Oriented

**AWARDS**

- Congressional Art Competition 2014
- Scholastic Art and Writing Awards Gold Key, (2) Honorable Mention, (2) Silver Key
- Robert Clell McKlinney Art Scholarship
- Sparks Award for Digital Arts, Visual Fine Arts, AP Studio Art

**SOFTWARE**

- Adobe Photoshop — Digital Painting, Photo Editing, Graphic Art
- Clip Paint Studio — Digital Painting & Illustration, 3D assets
- Adobe After Effects — Basics in Motion Graphics, Puppet Tool
- Adobe Premiere Pro — Video Editing
- Adobe Illustrator — Illustration, Vector Art
- Adobe InDesign — Ready to print and formatting experience
- Microsoft Office 365 — Word, Excel, OneDrive, Outlook, PowerPoint
- Affinity Designer 2 — Vector Art and Logos



**Museum of Sonoma County — Education Coordinator, Graphic Designer, Teaching Artist**

November 2021 - Present

- Schedule and prepare the Art4Kids program, a grant funded program that gives Title 1 schools art lessons and supplies.
- Coordinate general tours coming into the Museum and assist the front desk
- Teach students about art such as portraiture, monoprints, sculptures and collage.
- Deliver hands-on guidance to 35+ students in a class and present assignment guidelines
- Create detailed PowerPoint presentation and demonstrations
- Collaborate with team regarding signage and map designs, layout and print using Microsoft 365, Procreate, Affinity, Canva and Illustrator.
- Assemble assets and make designs for social media, website, and promotional material such as print and digital flyers, signage and newspaper advertisements.

**Freelance Artist — Illustrator, Designer**

2017-2023

- Created, sold, and kept inventory for merchandise at Sacanime’s Artist Alley 2017, 2019, and 2020, and Anime Los Angeles 2023.
- Prepare designs and files to create prints, metal pins, buttons, charms, and zines.
- Managed booths and took on-site commissions.
- Worked on several fanzines, such as We Can Be Heros: Tiger & Bunny charity zine and Golden Future: A Golden Kamuy zine as a page artist and merch artist.

**SCADProSchoolingfrom Home Alliance — Artist, Researcher**

June- September 2020

Working in a SCADproteam, we presented to HP a hybrid education model for remote schooling that helps teachers collaborate with students.

- Made quick decisions in a fast-paced environment that required daily critique.
- Interviewed teachers and surveyed k-12 students through Google Workspace and Zoom. Communicated within our team to research and make affinity diagrams on Figma and Slack.
- Produced 3 animatic videos in Adobe Premiere Pro and Sony Vegas. Worked on storyboards, script revision, illustration, video editing and voice acting.

